

# Other Factions on Vandros-7

**These factions may grow larger, merge, or change their views on you.**

Vandros-7 is home to a variety of factions, ranging from violent insurgents to non-violent political groups and independent operators.

## The Free Miners

**Status:** Conditionally Rejoined UEG

A loosely organized coalition of miners and laborers based in the northern archipelago, the Free Miners advocate for worker rights and safe working conditions in the heavily industrialized mining areas. Unlike the Iron Star Union, the Free Miners avoid direct confrontation with the UEG, preferring negotiations achieve their goals. They are known for their strong presence in the granite mines of Prestejorded, often clashing ideologically with the Iron Star Union, whom they see as too radical.

## The Northern Rangers

**Status:** Refused to formally rejoin the UEG

**October 12 Update:** Despite their reluctance, they remain hostile toward the Union and the Covenant. Their knowledge of the northern terrain makes them a valuable asset, though cooperation with them is expected to be minimal and based on mutual hostility toward common enemies.

Operating in the northern archipelago's rural gaps, the Northern Rangers are a militant faction composed of local hunters, farmers, and survivalists. Initially formed to protect rural communities from raiders and poachers, they have grown increasingly hostile toward both UEG forces and the Iron Star Union, though at this time they are unlikely to shoot either on sight.

## The Redwater Marauders

**Status:** Hostile

The Redwater Marauders are a band of pirates and smugglers operating out of the southern coastlines of the largest archipelago. They are known for their violent methods, including raids on supply convoys and attacks on UEG outposts. The Marauders have a loose alliance with the Iron Star Union, often acting as arms dealers and suppliers of contraband materials. Their hidden bases along the southern coast make them a persistent threat to maritime traffic.

## **The Kongsdal Syndicate**

### **Status: Neutral**

An underground criminal organization based in the eastern, more urbanized region, the Kongsdal Syndicate focuses on illegal trade, extortion, and smuggling. Despite their illicit activities, they maintain a delicate relationship with the Steel Hands, occasionally providing intelligence in exchange for leniency and protection. The Syndicate's operations extend throughout the urban centers of the eastern archipelago, where they exert considerable influence over the black market.

## **The Vandros Separatists**

### **Status: Conditionally Rejoined UEG**

The Vandros Separatists are a small but vocal political group centered around the larger cities of the eastern archipelago. Committed to a non-violent approach, they advocate for Vandros-7's independence through peaceful protest and political reform. The Separatists organize demonstrations and distribute propaganda, calling for a referendum on self-governance. While they publicly condemn the violence of both the Iron Star Union and the UEG's militaristic approach, some suspect they provide indirect support to insurrectionist activities.

## **The Sea Serpents**

### **Status: Hostile**

A mercenary group that operates primarily along the coastlines of the eastern and northern archipelagos, the Sea Serpents offer their services to the highest bidder. They are known for their maritime expertise, often engaging in escort missions, naval skirmishes, and the protection of merchant vessels. While they avoid taking sides in the conflict between the UEG and the Iron Star Union, they have been known to turn against former clients if better offers arise, earning them a reputation as unpredictable and opportunistic.

## **The People's Voice**

### **Status: Unfriendly**

While their broadcasts are undermining UEG morale, their influence has not yet grown to the point of sparking widespread unrest. Counter-propaganda efforts are underway to diminish their impact.

A grassroots movement based in the southern rural areas of the largest archipelago, the People's Voice focuses on local governance and the preservation of traditional ways of life. They advocate for more autonomy from the UEG, emphasizing community-led decision-making and resource management. The People's Voice is strictly non-violent, relying on petitions, protests, and public campaigns to push for policy changes. Despite their peaceful methods, they are often monitored by UEG authorities, who view them as potential sympathizers to the insurrectionist cause.

# The Wandering Traders

## Status: Neutral

An independent, non-aligned group of merchants and salvagers, the Wandering Traders move between the rural and industrial gaps of the northern archipelago. They deal in a wide range of goods, including food, medical supplies, and occasionally, scavenged technology. While they avoid direct involvement in the conflict, they have been known to trade with both UEG forces and insurrectionist groups, making them a valuable yet neutral faction in the ongoing tensions on Vandros-7.

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